



Headlines

It has seemed to be getting busier and busier over this last week at Collingwood (and for many of our parents too!). We have had a mufti day today with many bottle donations as we look ahead to our Summer Fair on Saturday 9th. We do rely on as many parents as possible to help on this day, so please do make yourself available to your class reps if you can give any time – it will be much appreciated.

There have been many high points this week, but the main one has to be our Sports Day on Wednesday. We could have been defeated by the weather, but we got going as soon as we could and it turned into a fantastic day. It was lovely to see the children cheering and competing for their houses and all of them having the chance to participate. It was also great to see so many parents getting involved in the occasion – I loved the parents' races in particular! Huge thanks to our PSA team, who worked hard on the BBQ all day too and with the setting up of the event.

On Tuesday, it was our 'Step up Afternoon' and a time when the children could meet their teacher for next term. We were delighted to welcome Miss Katie Duckworth, who came in specially to spend time with next year's Woodpeckers Class.

Today, we had a brilliant start to the day with Year 1 assembly to parents and the rest of the school. They took us on a trip around the world, while entertaining us with poetry, art and song. Well done to Mrs Da Silva and all her super woodpeckers!

This evening, we are celebrating the end of an era with the Year 6 party – we have parents and even a past pupil coming to join the fun and enjoy this memorable time together. We wish our Year 6 the very best over their final few weeks at our school. Next Tuesday will be our Summer Concert. Miss Andrews has been working with the children for the last few weeks on the final preparations and we are really looking forward to seeing all the performances. We look forward to seeing many of you too...

Mr Leigh Hardie, Head

Stars of the Week



Butterflies - Iliya & Nyrah

Squirrels – Oscar

Woodpeckers – James

Owls – Jessica

Ash – Rowan

Maple – Serenity

Birch – Sharangi

Oak – Ben

Drama – Austin S

Sport – Ted & Luca

French – Taiba & Sian



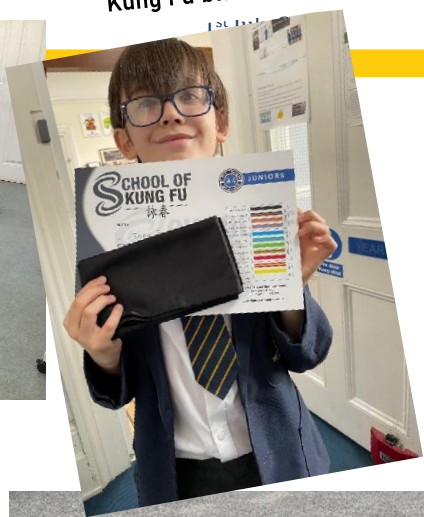
House winners
Wellington



Year 1 assembly



Kung Fu black belt success



Triathlon success



Meeting next year's teacher



Yr 3 chives investigation



Reception drama - Zog

Year 1 and 2 drama - Peter Pan



Drama showcases to parents

Collingwood Sports Day 2022

1st July 2022



Thought of the Week (by
James in Year 5)

**What four items would you take if
you were left on a desert island?**

Each week, in our class
'Brain Time', we discuss a
tricky theme or question
to develop our higher
order thinking skills.

Do share at home too...

Star badges this week...

30 stars to: Julia, Sian, Taiba, James

50 stars to: Rafael

Dates for diaries (new dates or changes in red)

- 4th July ZooLab visit for Rec, Year 1 and 2
- 5th July Summer Concert (6pm)
- 8th July Year 6 leavers assembly (8.50am)
- 9th July Summer Fair (12pm – 3pm)
- 13th July Prize Giving (at Holy Trinity Church)
- 13th July Half Day (final day of term)



What Parents & Carers Need to Know about MINECRAFT

AGE RATING

7+

Minecraft is a beloved classic of modern gaming. First released in 2011, this open-ended 'sandbox' game of building and exploration still has over 140 million players who happily return to play it at least once every month. Minecraft has also been utilised for much more than just entertainment: it's sometimes used in schools to teach children coding, and it's also employed as a tool for computer-aided design, which is another valuable skill. Encouraging creativity and problem solving, Minecraft has plenty to offer gamers of all ages, and it's available on almost all video game platforms.

WHAT ARE THE RISKS?

PUBLIC SERVERS

Joining a public network (called a server) lets your child potentially interact with strangers through text chat. Some servers focus on building, while others are dedicated to role-playing – encouraging direct player interaction. Anyone can join public servers and connecting to one is relatively simple. Public server IP addresses (and therefore someone's location) are easy to find with search engines.

GRIEFING

Some people in Minecraft delight in purposefully damaging or destroying another player's creation. This is called 'griefing' and is a form of bullying: it intentionally spoils someone else's experience in the game by deleting hours of their work and forcing them to start from scratch. Many public servers treat griefing as a severe offence and frequently ban offenders.

ADDICTIVENESS

Minecraft's gameplay is relatively simple, and the outcome (when a child has built something new, for instance) can be extremely gratifying. This can make the game highly addictive. It's easy to lose track of time while playing Minecraft, causing committed young players to forget about other activities like homework or enjoying family time.

SCARY ELEMENTS

The visual design and gameplay of Minecraft is purposefully child friendly, so there's nothing too untoward in the game. However, some of the 'baddies' that can be encountered might prove a little too scary for very young players. In the game, certain enemies come out at night and are accompanied by audio – such as zombie moans and skeleton bone rattles – that may unsettle young ones.

ADDITIONAL PURCHASES

After initially buying the game, players can make optional extra purchases for cosmetic items and other bonuses. Minecraft Realms is an optional online subscription (requiring regular payments) that lets users run a multiplayer server to play with their friends. Most games consoles also need an active subscription to enable online play – so online gaming can quickly become an expensive hobby.

Advice for Parents & Carers

RESEARCH CONTENT CREATORS

There are a lots of Minecraft content creators who release helpful videos about the game on YouTube and Twitch. Not all of these, however, are suitable for children. Watching these content creators' channels yourself first is a safe way to find appropriate Minecraft videos to share with your children. This also helps you learn more about the game itself, and how your child plays it.

CHOOSE THE RIGHT MODE

Selecting 'Creative' or 'Peaceful' mode allows children to play Minecraft without having to contend with enemies. It's also a great way for you to get used to playing the game with them, since the difficulty level is lower. This allows you to work together on a long-term project, creating something special without the threat of moaning zombies or creepers damaging your build.

HOST A PRIVATE SERVER

The easiest way to find a safe server for your child to play on is to make one yourself. Hosting a server prevents strangers from finding it, unless they've been given the necessary joining details. A private server also lets you control who's allowed to enter and – if necessary – to ban someone who shouldn't be there. This is the closest equivalent to parental controls in Minecraft.

ENCOURAGE BREAKS

It's easy for the hours to fly by while your child is playing Minecraft, so reminding them to take regular breaks is essential. This is a useful way for them to learn good time management, which they'll benefit from as they get older. It will also teach them to play their favourite games in moderation – limiting addictive behaviour and allowing them to manage their day better.



TALK ABOUT STRANGERS

At some point in their lives, almost everyone needs to have contact with a stranger online. Talking to your child about online safety, therefore, is essential – as is having a plan in place for dealing with any hostile or difficult strangers. Ensure that your child knows never to tell a stranger about themselves online, and that they should come to you straight away if they do encounter a problem.

Meet Our Expert

Clare Godwin (a.k.a. Lunawolf) has worked as an editor and journalist in the gaming industry since 2015, providing websites with event coverage, reviews and gaming guides. She is the owner of Lunawolf Gaming and is currently working on various gaming-related projects including game development and writing non-fiction books.



National
Online
Safety®

#WakeUpWednesday